Grand Staff Pass

a game for groups of 1-10+ young musicians

You will need:

- The **cards**. One set of cards (48 cards) should be enough for up to 10 students -- but if you have a larger group than that, you can print the pdf twice.
- A sheet of **large grand staff paper** for each student.
- Plenty of **glass gems** (or other markers that fit the grand staff paper). You will need at least 15 per student.

Gameplay:

- Ask the students to sit in a circle, and give them each a grand staff. Put a small stack of cards between each student (they do not have to be divided evenly). Instruct students to take a card from the left-hand pile and then follow the instructions on the card. When completed, the card is put down on the pile to their right for the next student.
- During gameplay, if you notice that a quick student is running out of cards on their left-hand pile, you can take cards from other piles that are rather full and spread them around.
- Gameplay continues for a designated amount of time, or until students' grand staffs are looking rather full. After stopping gameplay, encourage your students to admire each other's colorful grand staffs!

Solo version: This game also works very well as a one-student activity, during private lessons. It could be a nice reprieve from traditional flashcard drills.

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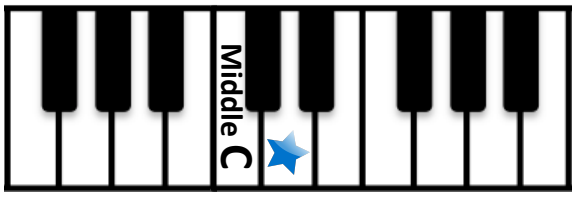

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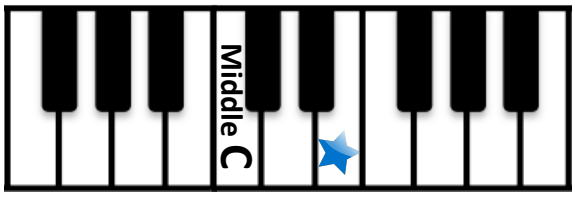

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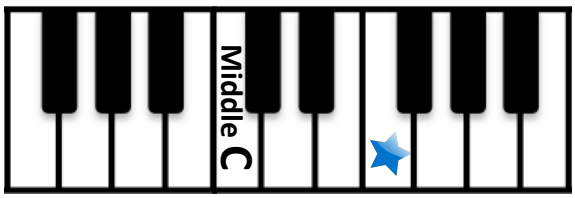

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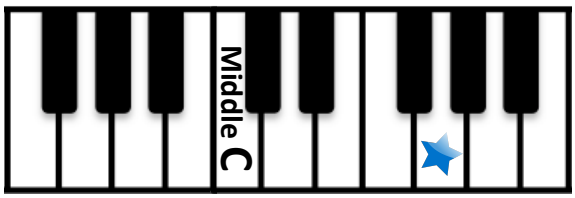

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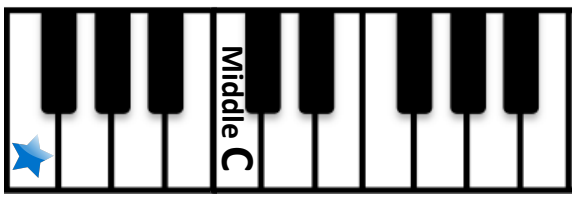

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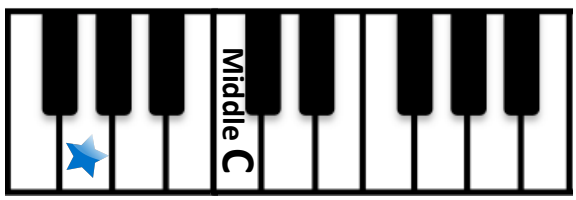

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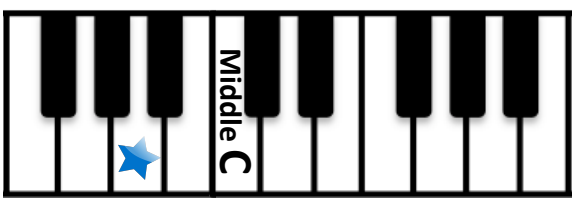

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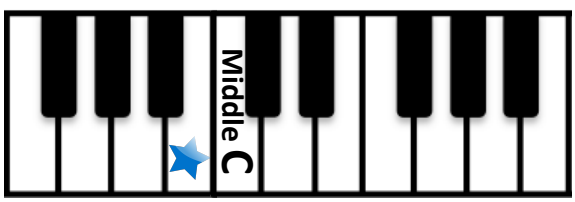

Find 𝄞 SPACE 1 and name the note.	Find 𝄢 SPACE 1 and name the note.
Find 𝄞 SPACE 2 and name the note.	Find 𝄢 SPACE 2 and name the note.
Find 𝄞 SPACE 3 and name the note.	Find 𝄢 SPACE 3 and name the note.
Find 𝄞 SPACE 4 and name the note.	Find 𝄢 SPACE 4 and name the note.

Find 𝄞 LINE 1 and name the note.	Find 𝄢 LINE 1 and name the note.
Find 𝄞 LINE 2 and name the note.	Find 𝄢 LINE 2 and name the note.
Find 𝄞 LINE 3 and name the note.	Find 𝄢 LINE 3 and name the note.
Find 𝄞 LINE 4 and name the note.	Find 𝄢 LINE 4 and name the note.

Find 𝄞 LINE 5 and name the note.	Find 𝄢 LINE 5 and name the note.
Find Middle C.	Find Treble G.
Find Bass F.	Find an A.
Find a B.	Find a C.

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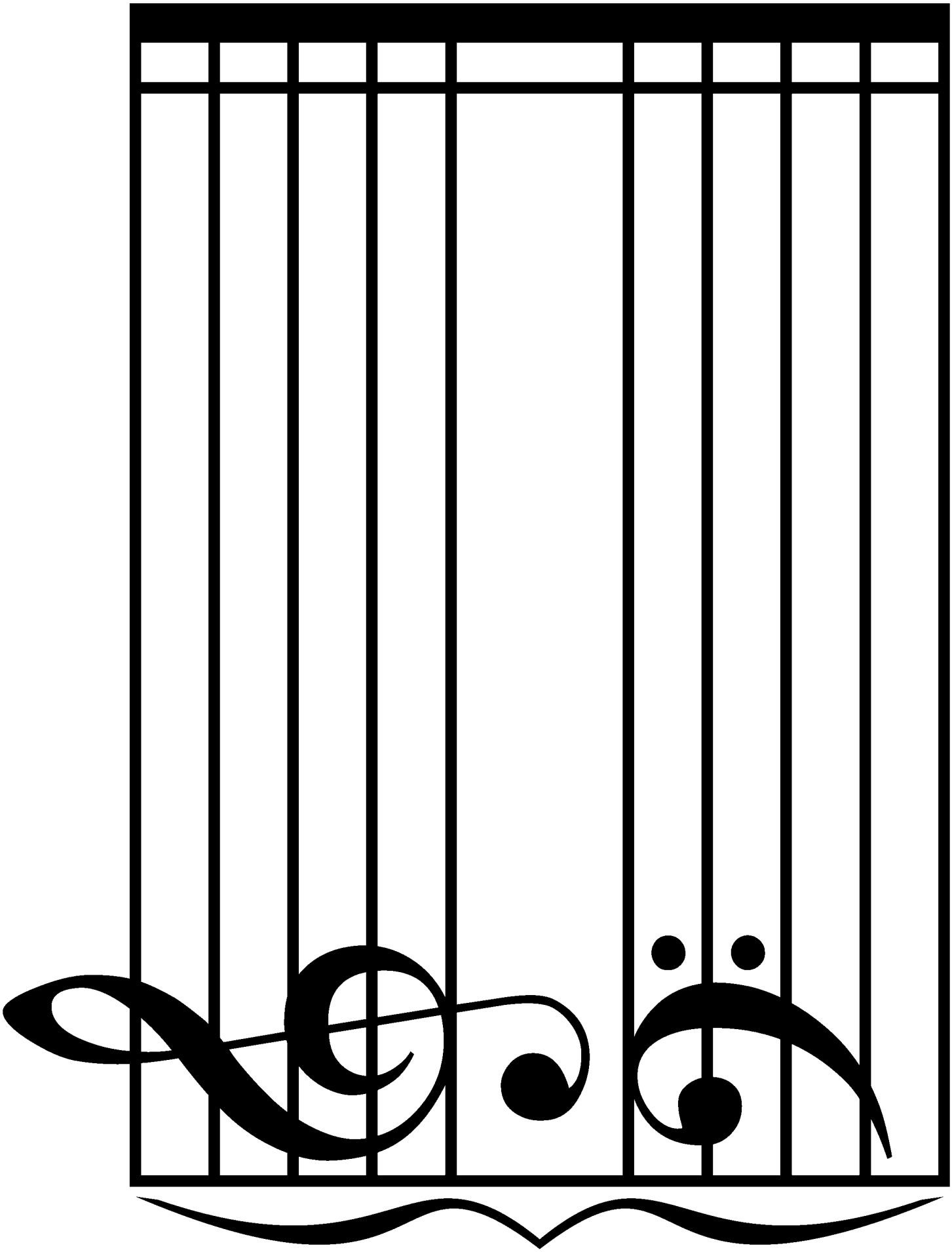
Find a D.	Find an E.
Find an F.	Find a G.
Choose a 𝄞 line and name the note.	Choose a 𝄞 line and name the note.
Choose a 𝄞 space and name the note.	Choose a 𝄞 space and name the note.

Choose a 𝄢 line and name the note.	Choose a 𝄢 line and name the note.
Choose a 𝄢 space and name the note.	Choose a 𝄢 space and name the note.
Choose any line and name the note.	Choose any space and name the note.
Choose any line OR space and name the note.	Choose any line OR space and name the note.



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