

# Rainy Rhythm Game

A music game for 1 or more players

## Assembly:

- Print the Rainy Rhythm Game pdf. The second page should be printed at least 3 or 4 times.
- Cut out each card on the dotted lines, leaving about a half-inch margin around each box.

## Gameplay:

- Clap a short rhythm to the student(s) that involves only two different kinds of note values (choices are: either quarter and half notes; or, eighth notes and quarter notes). Repeat if needed.
- Note: with young students, you may wish to chant something like, "Drip, drip, rain-bow," as you clap.
- Ask the student(s) to clap it back.
- Ask the student(s) to notate the rhythm they heard using the raindrop and the rainbow cards. Students may work alone or in pairs/groups, depending on how you wish to divide them up. (Just be sure to print enough cards for everyone.)
- After a minute or two, check the student(s) work and correct if needed. If desired, you can make it a competition by awarding points for correct answers or for the fastest correct answer. Continue gameplay as long as desired. If desired, you can ask students to take turns being the "clapper" and come up with rhythms for the group to notate.



